

"Warlock Games 3: The Last Round"

by
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Recap events from before. End with WARLOCK's open eyes.

EXT. FOREST - OPEN PLAINS

Wide shot of open heath, accompanied by ambient wind sounds. ADAM, JEFF and ZEPP run towards the camera from the far distance. Zepp is wearing his bloody jumper.

Interspersed here are clips of BENEDICT's fight with the WARLOCK, in which he meets multiple copies of the warlock.

WARLOCK (V.O.)

The figure there is sleeping.
His eyes stay open wide.
The life within has left him,
The late young wretch has died.
And all because the three of you
Would not obey the rules. What
have you done
To earn a punishment so cruel?
The hiding pack of meek young
cubs
Would venture through the growth -
'Stick to the path!' Their
mothers warned,
As if a *hand* was not enough,
(Slower)
As if their safe friend meant the
end,
As if all was now expired,
And only when the troubled task
was through
Did they discover the three would
drop to two.

By the end of this, Adam, Jeff and Zepp have reached the camera, which turns with them, and continues to spin.

FADE TO:

EXT. FOREST - 'CORRIDOR'

Camera spins into the location of the climax of the first film. It moves over towards the warlock, who is lying with his eyes open. The camera watches from behind as he rises, then from front as he raises his arms:

WARLOCK (V.O.)

ARISE, senile old fool!
Your end is near, but his is
too...

He disappears in a flash. Spin transition:

FADE TO:

EXT. HILLS - DAY

Adam, Jeff and Zepp are running over the hills, frantic.

ADAM

We HAVE to get the HELL out of here! He killed him! He killed BENEDICT! That FREAK bloody KILLED him! And he's after YOU!

ZEPP

But why?! What on earth could he possibly want from ME?!

ADAM

Who cares?! The THREE of us HAVE to get the HELL -

ZEPP

Listen, you two go on ahead, just check beyond those trees, I'll stay here and keep a lookout behind us. If we all stick in a close group, there's a greater chance he'll sneak up on us and kill us all at once.

ADAM

Fine, sensible idea. Jeff, come on.

Adam and Jeff go in one direction, Zepp in the other. Zepp approaches the camera, facing towards it, while the other two venture off in the background.

ZEPP

(Shouting)

Y'know what? My stump's getting really itchy! Do you reckon I can get this fixed?

(Holds up arm, peels away sleeve to reveal bloody stump)

Or does this mean I have to write with my left hand? We've got exams soon, do you think I could get out of them? And how about tennis?

During this, Adam and Jeff, in the background, are both attacked by two copies of the warlock.

Adam flies backwards off a hill, before getting up again, repeatedly being attacked by the warlock. Jeff, similarly, is being smashed to a pulp. Cuts to close up off them all.

WARLOCK (TO ADAM)
 DEATH! I - only - want - DEATH!
 But - now - you've - all - pissed
 - me - off -

WARLOCK (TO JEFF) (CONT'D)
 - so - you'll - all - be - killed
 - if - you - have - to - be! Call
 - it - a - FREAK - accident! I'll
 - get - your - damn - friend -
 mark - my - words! He - will -
 DIE!

Adam and his warlock slowly move to Zepp's right. The camera also moves.

ZEPP
 (Looking at arm)
 How am I supposed to serve
 properly? I guess I could get a
 robotic hand - though even then
 it could be tricky...

Warlock has smashed Adam off a hill, and is now approaching Zepp from behind. He spins him round, facing him.

WARLOCK
 (Menacing)
 WHY aren't you out COLD yet?!

He smashes Zepp's nose in, blood spurts everywhere.

CUT TO BLACK.

FADE IN:

EXT. FOREST FLOOR

Zepp slowly wakes up. His POV.

BENEDICT
 Zepp, wake up.

ZEPP
 What? Who is that?

We see Zepp's face (he is tied to the same tree as Ernie was) as he looks around to find the source of the voice.

BENEDICT
 I'm over here, Zepp.

Zepp turns and stops, eyes wide open as he stares. It is the ghost of Benedict.

ZEPP
Benedict!

CUT TO:

EXT. FOREST CAR PARK

In the car park, Adam and Jeff suddenly appear out of nowhere with a bang. Dazed, Adam immediately runs to the road, and a smile appears on his face.

ADAM
Freedom! He sent us to the road!
We can go! Zepp, Jeff, let's -

JEFF
Adam!

ADAM
(Turning)
What?

JEFF
He's still got Zepp, we need to
go back!

ADAM
No way! Two of us are out, that's
more than enough! We can go and
get help, or -

JEFF
But he could be DEAD!

ADAM
(Moving to Jeff)
EXACTLY! There could be NO point
in turning back! Not to mention
the fact we don't have a CLUE
where in there he could be! You
want us to take that risk?

JEFF
YES.

ADAM
(Firmly, decidedly)
Suit yourself. I'm going home.

Adam turns around and leaves. Jeff, looking crestfallen, anxiously turns around and heads back into the forest. The elf theme plays as he goes back in.

CUT TO:

EXT. FOREST FLOOR

Zepp is still on the floor, with Benedict's ghost opposite him.

ZEPP

Ben, you're - a ghost?

BENEDICT

(Warm smile eroding)

No, I'm just feeling a bit under the weather.

ZEPP

(Catching on)

Ahh - you're just kidding!
Benedict, I've always been able to see right through you!

Benedict looks exactly the way you look every time your dad has just told the worst pun imaginable. This is because Zepp has just told the worst pun imaginable. What's more, he doesn't even realise it.

BENEDICT

(Bitterly)

Meheheh. Funny. Definitely one for parties. Anyway, I'm here to help -

ZEPP

Well, you're a bit late!

Benedict puts on that same look again.

BENEDICT

Noted, look, do you want to live or not?

Zepp stays quiet.

BENEDICT (CONT'D)

Good. Now, I want you to listen to me, because this is important.

During this following speech, we see a shot of Adam arrive home, sit on a sun lounger and look dissatisfied and guilty, before getting up and leaving; Jeff taking a deep breath before screaming out 'ELF! MAGICAL ELF!' as loud as he can; Adam bursting through some wooden gates to find DARREN in his back garden, before looking at Adam, who says 'I need your help!'; the ELF skipping along behind Jeff, surprising him and leading him away; Adam and Darren approaching the forest. Interspersed are relevant clips of Ben and the warlock's fight, the death of the young boy, and the warlock's temporary defeat from the first film.

BENEDICT (V.O.) (CONT'D)

There might only be one way to kill the warlock, as far as I know...you've seen he makes copies of himself, right? I saw it, right before I died. I also saw something else. The further away from each other the copies were, the weaker they became. He's pathetic, he can only fight one-on-one. Remember when we fought him in the trees, when you lost your hand? And later, after I was gone? He's so weak against too many. Stretch him, find the others and stretch him to his utmost limits. Together you can rip him apart, limb from limb.

Cuts back to Benedict's ghost, looking confident.

ZEPP

Great, so just untie me!

BENEDICT

I can live beyond the grave and make wise assumptions, but I am no poltergeist. Your friends will not leave you.

Benedict floats away into the sky. Zepp looks towards the heavens, as thunder is heard.

CUT TO:

EXT. FOREST - OPEN PLAINS

Jeff runs over to the elf, looking determined.

JEFF

HEY! You, listen to me! You got me lost in here earlier today, and you left me, stuck! I had to drag MY friends to rescue me - ONE died and ANOTHER one might be next. I have to save him, as he saved me, and YOU'RE going to help me.

The elf merely blinks. Before slowly turning, and pointing into the distance.

ELF

A noble quest you seek to stage,
To fend the warlock's 'tack,
Apologies for the part I played,
Don't let me hold you back!

(MORE)

ELF (CONT'D)

The time has come for us to go
And stop a deadly killer,
The writers are so damn inept,
This line is mostly filler!

They run off.

CUT TO:

EXT. FOREST

Adam, Ernie and Darren are walking through the forest together.

ADAM

Zepp told us you guys met the
warlock once, and that he held
you hostage somewhere. He said
you escaped after knocking the
warlock out.

Darren looks a little guilty. Adam doesn't notice.

ADAM (CONT'D)

Where was this? We have to get
him back!

DARREN

Come on, I'll show you. I was
hoping I wouldn't have to go back
there again, but you're obviously
determined to help your friend.

Adam now looks a little guilty.

ADAM

(Guiltily)

Yeah...

They walk on.

CUT TO:

EXT. FOREST FLOOR

They are at the tree Zepp was tied to. He is now gone, but
a note is attached to the tree that Adam picks up and
reads.

ADAM

"Bill for one rescue mission.
Courtesy your friendly,
neighbourhood....elf."

Darren looks crestfallen.

DARREN

Aw, dammit. I was honest-to-God hoping you were going to say Spider-Man.

ADAM

This is SERIOUS, Darren! Now someone else has Zepp, and we have no idea who-

ZEPP

Adam?! Darren??

Zepp and Jeff suddenly appear through the trees.

ZEPP (CONT'D)

Thought I could hear your voices.

ADAM

Zepp, what are you doing back here?

ZEPP

The elf rescued me literally just thirty seconds ago, before vanishing into thin air. Me and Jeff walked off, and then we heard your voices.

ADAM

Wait, elf? What elf?

JEFF

The magical elf of the forest, of course.

DARREN

¿Repeto, tu hombre loco?

ZEPP

(Affronted)

The yin to the warlock's yan. The Dumbledore to the warlock's Voldemort. The Pepsi to the warlock's Coca-Cola. The magical, friendly, helpful elf! I didn't believe my eyes at first, but I'm definitely a convert now.

The others look dubious.

ZEPP (CONT'D)

Anyway, here's how we kill the warlock...

Push in to Zepp's mouth, and then pull out a few minutes later.

ZEPP (CONT'D)
Sound like a plan?

ADAM
And the....elf....told you this?

ZEPP
No, Benedict's ghost.

The others definitely look dubious now.

ADAM
Right. Personally, the plan sounds good enough to overcome any deep desires to question your sanity I have right now. I say let's go. But how do we find the warlock?

JEFF
Ahh, the elf already told us that.

CUT TO:

EXT. FOREST - ROAD'S EDGE

The five creep up in the trees behind the warlock, who is standing in an open clearing, looking around.

DARREN
Men, you've fought bravely. It's cost you a hand and a friend, but you're here now, and you're ready to take on the final challenge. It's not going to be easy, and you're not going to like it, but you're damn well going to do it.

ADAM
(Quizzically)
Wait, Darren, if the warlock tortured you and ripped off your ear and tongue, how did you get them back?

DARREN
(Looking forward)
Shut up. Now, you know your positions, and you know how we're going to send correspondence.

ZEPP
(Hopefully)
The trees!

ADAM
 For the last time, trees don't
 bloody talk, Zepp. No, we're just
 gonna shout.

During this, the Biggles hat and scarf have reappeared on
 Darren.

DARREN
 Very good, men.
 (Shouting)
 OI! MIDGET!

The warlock turns around, and sees the group.

WARLOCK
 (Sneering)
 Right on cue.

Explosions, and three other warlocks appear. The group
 splits up, each going in different directions. Zepp stays
 with the first warlock. As each of the others runs away, a
 copy of the warlock follows them. Fights take place around
 the forest: Adam on the hills, Darren where the BOY died
 and Jeff on the big sand hill. They fight for a while,
 before each warlock shows signs of weariness and worry,
 before shaking. The main one begins to fade away.

WARLOCK (TO ZEPP AND DARREN)
 (CONT'D)
 Must - get - others - back -
 here!

ZEPP
 You can't have the others!

Shots of the other fights take place.

WARLOCK (V.O.)
 Not your others - MY others!

Each of the other warlocks begin to fade.

DARREN
 (Comically)
 You bastard, return whence you
 came!

Cut.

JEFF
 THIS IS FOR YOU, BENNY!

Cut.

ADAM
 YES! DIE, MOTHERFU-

Adam stops short as he looks at his hands, which are fading away.

ADAM (CONT'D)
NO! What are you-

Adam and his warlock jump into the sky and fade away. The same happen to Darren and Jeff, who rolls down his hill, fading.

The three others land back in front of the main warlock, Zepp and Darren. The main warlock steadies himself, and replenishes his opacity, before falling to the ground.

WARLOCK
(With a tone of disbelief.)
It's over. You've won. Game oh-oh, oh, oh wait a minute.

Spots Darren and Zepp.

WARLOCK (CONT'D)
There's still time for the epilogue, I think. Revelations and a drop in expectations.

He gets up.

WARLOCK (TO DARREN) (CONT'D)
You didn't tell him. You cold bastards. Where is Earnest Ernest anyway?

DARREN
Rugby.

Darren looks shocked. Warlock turns to Zepp.

WARLOCK
Zepp, what you need to know is that-

DARREN
(Shocked)
NO! Zepp, I'm sorry, we had to! We just thought that-

WARLOCK
Thought what?! Zepp, to save their lives your dear cousins, Tweedle-Dee and Tweedle-Dum, made a bargain with me. Gave me a prize, a little bribe, if you will. They gave me you.

ZEPP

What? Impossible, they told me they knocked you out cold, and that they escaped from torture and never finished your sick game.

WARLOCK

They didn't tell you about The Last Round, then.

ZEPP

The Last Round?

Shots of last round flashbacks.

WARLOCK

There was no torture - that's too easy for me, simple sport. The Last Round is instead a test of character, and Zepp, you were Set Up.

Flashback of the last round, with Ernie tied to tree and Darren on floor. The warlock asks 'Who might I have instead of you?' and Ernie quickly replies, 'ZEPP!'

DARREN

Zepp, I'm so sorry, yours was just the first name that he thought of! I told you about the warlock as soon as we escaped though! I thought you'd help me, help us get rid of him!

WARLOCK

(Thundering echoey voice)

TOO LATE! THE LAST ROUND IS AT AN END! ZEPP, YOUR TIME IS UP! GAME OVER!

Warlock casts his staff at Zepp, but stops short, turning to show the audience the elf behind him, holding a sword through his chest. The elf looks very happy with himself, and walks towards the others.

ELF

Greetings, children. Now that our adversary is WELL AND TRULY DEAD, and there is NO WAY AT ALL HE CAN HARM YOU NOW, I shall proceed to explain wha-

From afar, we see the warlock's body explode, and everyone disappears. Ominous music plays out.

CUT TO BLACK.

THE END.